UNITED STATES PATENT APPLICATION

FOR

ENABLING INTRA-PARTITION PARALLELISM FOR
PARTITION-BASED OPERATIONS

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ENABLING INTRA-PARTITION PARALLELISM FOR PARTITION-BASED OPERATIONS

FIELD OF THE INVENTION

The present invention relates to computer systems and, more particularly, to techniques for using an increased degree of parallelism when performing parallel operations on partitioned objects within computer systems.

5 ## BACKGROUND OF THE INVENTION

To fully utilize the computing power of a multi-processing system, a large task may be divided into smaller tasks ("work granules") that are then distributed to processes ("slave processes") running on one or more processing nodes. Each node in a multi-processing system may contain multiple processors and multiple concurrent processes. Thus, with

10 parallel execution, multiple parallel server processes work together simultaneously to complete the large task. For example, the task may be the processing of a single SQL statement.

A SQL statement comprises either a query or a combination of a query and data manipulation operations to be performed on a database. The query portion and the data

15 manipulation operations are herein referred to as "operations". An "operation" performed in a parallel execution environment is hereafter referred to as a "parallel operation".

The number of slave processes assigned to perform a single parallel operation is referred to as the degree of parallelism (DOP) for that operation. Thus, the higher the degree of parallelism, the more slave processes are assigned to work on the operation.

20 A task may be adapted for a parallel execution environment in order to use as many slave processes as are available in the multi-processing system. However, the process of breaking the task up must be performed efficiently or the cost of breaking up the task into

work granules and distributing the work granules to the slave processes may exceed the benefit gained by performing the operation in parallel.

The task of selecting rows that contain a particular value from a database table may be adapted for a parallel execution environment by having the task broken up into work

5   granules, where the work granules correspond to "partitions" of the database table. Each partition of the table has a subset of the rows in the table. The process of dividing a table into a set of partitions is referred to as "partitioning" the table. In another approach, the task may be broken up for a parallel execution environment by simply assigning each slave process a contiguous block of data by specifying the row identification range associated with each

10   contiguous block of data.

One type of partitioning is hash partitioning. According to hash partitioning, one or more values from each row of the database table that is to be partitioned are applied to a hash function to produce a hash value. A separate partition or hash bucket is established for each possible hash value produced by the hash function, and rows that have values that hash to a

15   particular value are stored within the partition that is associated with that hash value.

Hash partitioning increases the efficiency of processing certain types of queries. For example, when a query selects all rows that contain a particular value in the column that is used to perform the hash partitioning, the database server can apply the value in the query to the hash function to produce a hash value, and then limit the scan of the table to the partition

20   that corresponds to the hash value thus produced.

For example, assume that a join is to be performed between two equi-joined tables, A and B, on a cluster of two nodes X and Y with a DOP of 8. Assume further that, to achieve the DOP of 8, 4 slave processes on each nodes X and Y are assigned to the task. If a hash-join method is selected to accomplish the join, then the rows from tables A and B are

25   distributed into 8 hash partitions. However, the cost of redistributing the rows into hash partitions may be computationally expensive.

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Assume that each of the eight slave processes is responsible for processing the rows of one of the eight hash partitions. The distribution of the rows from Tables A and B into 8 hash partitions may involve a significant amount of inter-node communication between the two nodes. For example, a slave process from node X may read a row from table A,

5   determine that the hash partition for that row is assigned to a slave on node Y, and send the row to a hash partition that is located at node Y. The drawback of inter-nodal communication is that inter-nodal communication is typically computationally expensive and high latency relative to intra-node communication.

FIG. 1 is a block diagram that illustrates a hash join on a two-node cluster with a DOP

10   of 8. The two nodes in the cluster are represented by node 102 and node 104. Node 102 has 4 slave processes 102a, 102b, 102c, 102d. Node 104 has 4 slave processes 104a, 104b, 104c, 104d.

The slave processes 102a-d and 104a-d read rows from Tables A and B and send them to the appropriate hash partition. In the example shown in FIG. 1, there are eight hash

15   partitions. Four hash partitions 102e-h are being handled by node 102. Four hash partitions 104e-h are being handled by node 104.

Assume that node 102 is able to directly access Table A and that node 104 is able to directly access Table B. In order to perform an equi-join between Tables A and B using the hash-join method, the rows from Tables A and B are hashed by applying the same hash

20   function to both Tables A and Table B. Slave processes 102a-d read the hashed rows from Table A and send the hashed rows to the appropriate hash partition. Similarly, slave processes 104a-d read the hashed rows from Table B and send the hashed rows to the appropriate hash partition.

In FIG. 1, for the purpose of simplicity, only slave process 102c of node 102 and slave

25   process 104b of node 104 are shown as sending hashed rows to hash partitions 102e-f, and 104e-f. As indicated in FIG. 1, distribution of hashed rows into hash partitions may involve

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inter-nodal communication when each of the slave processes 102a-d, and 104a-d is performing the distribution of the hashed rows from Tables A and B respectively.

An alternate method of performing parallel execution of the above equi-join operation is by using pre-existing partitions of the objects. For example, assume that Tables A and B
5   have pre-existing partitions as shown in FIG. 2. FIG. 2 is a block diagram that illustrates a database system in which both tables of the join operation have pre-existing partitions. The rows from each pair (one partition from each table) of the pre-existing partitions may be sent to a separate slave process for performing the equi-join operation. The pre-existing partitions of an object are herein referred to as "static partitions".

10   In FIG. 2, Table A 202 and Table B 220 have identical static partitions based on "productid". The static partitions of Table A 202 are productid H1 204, productid H2 206, productid H3 208, and productid H4 210. The static partitions of Table B 220 are productid H1 222, productid H2 224, productid H3 226, and productid H4 228.

Productid H1 204 holds all rows in Table A that have productid values that fall in a
15   particular range or hash to a particular hash value. Productid H1 222 holds all rows in Table B that have productid values that fall into that same particular range or hash to that same particular hash value. Hence, in a join between Tables A and B in which productid is the join key, rows in H1 204 can only possibly join with rows in H1 222, and visa versa. Consequently, productid H1 204 and productid H1 222 make a "partition pair". Similarly,
20   H2 206 and H2 224 make a partition pair; H3 208 and H3 226 make a partition pair; and H4 210 and H4 228 make a partition pair.

The rows that belong to a partition pair may be sent to a slave process for performing the parallel join operation. When the parallel join operation that has to be performed joins the Tables A and B based on the productid key, there is no need to re-distribute the data from
25   Tables A and B into hash partitions. Thus, by using the static partitions of Tables A and B, the overhead associated with distributing the data into subsets for distribution to slave processes may be avoided.

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Parallel join operations in which the joined objects are partitioned in an identical manner based on the join key, where the data is divided and distributed based on static partitions, are referred to herein as full parallel partition-wise joins.

The drawback of using static partitions of objects in parallel processing is that the

5   DOP is limited by the number of static partitions of the objects because only one slave process is assigned each pair of static partitions. For example, tables A 202 and B 220 in FIG. B are each divided into four partitions, so the maximum DOP that may be used in a join operation between the two tables is four, even though resources are available to achieve a much higher DOP.

10   Based on the foregoing, there is a clear need for a mechanism for increasing the degree of parallelism without incurring overhead costs associated with inter-nodal communication for performing parallel operations.

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SUMMARY OF THE INVENTION

Techniques are provided for increasing the degree of parallelism used to perform an operation without incurring overhead costs associated with inter-nodal communication. One aspect of the invention is to distribute partition-pairs of a parallel partition-wise operation on

5 a pair of objects among the nodes of a database system. The partition-pairs that are distributed to each node are further partitioned to form a new set of partition-pairs. One partition-pair from the set of new partition-pairs is assigned to each slave process that is on a given node.

In addition, a target object may be partitioned by applying an appropriate hash

10 function to the tuples of the target object. The parallel operation is performed by sending each tuple from a source table only to the group of slave process that is working on the static partition to which the tuple is mapped.

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BRIEF DESCRIPTION OF THE DRAWINGS

The present invention is illustrated by way of example, and not by way of limitation, in the figures of the accompanying drawings and in which like reference numerals refer to similar elements and in which:

5   FIG. 1 is a block diagram that illustrates a hash join on a two-node cluster;

FIG. 2 is a block diagram that illustrates a database system in which both tables of the join operation have pre-existing partitions;

FIG. 3 is a block diagram that illustrates a shared disk database system;

FIG. 4 is a block diagram that illustrates a shared-nothing database system; and

10   FIG. 5 is a block diagram illustrating a computer system on which embodiments of the invention may be implemented.

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DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

Techniques for performing parallel operations are provided. In the following description, for the purposes of explanation, numerous specific details are set forth in order to provide a thorough understanding of the present invention. It will be apparent, however, to

5   one skilled in the art that the present invention may be practiced without these specific details. In other instances, well-known structures and devices are shown in block diagram form in order to avoid unnecessarily obscuring the present invention.

HYBRID PARALLEL EXECUTION

For the purpose of explanation, certain embodiments of the invention are described in

10   the context of a shared disk database system and a full parallel partition-wise operation. However, embodiments of the invention are not limited to a shared disk database system or a full parallel partition-wise operation. In certain embodiments a partial parallel partition-wise operation may be involved. Full and partial parallel partition-wise operations are described in U.S. Patent Application No. 09/405,980 entitled "METHOD AND SYSTEM FOR

15   DIAGNOSTIC PRESERVATION OF THE STATE OF A COMPUTER SYSTEM" filed by Mohamed Zait, Benoit Dageville, Andre Kruglikov, and Gianfranco Putzolu on September 27, 1999, the contents of which is incorporated herein by reference. FIG. 3 is a block diagram that illustrates a shared disk database system. In FIG. 3, shared disk system 300 comprises two nodes 304, 310, and persistent storage 302, which may include, for example,

20   numerous magnetic disks. Nodes 304, and 310 share persistent storage 302. The nodes communicate through the interconnect 320. Each node comprises a dynamic memory (not shown) and one or more processors (not shown).

For the purpose of explanation, it shall be assumed that Tables A and B are stored on persistent storage 302, and that parallel execution of an equi-join operation is to be performed

25   on Tables A and B. Assume that, as shown in FIG. 2, Table A has 4 static partitions that are identical to the 4 static partitions of Table B. Assume that the static partitions of Tables A

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and B are based on the join key of the equi-join operation. Thus, there are 4 partition-pairs to be assigned to slave processes for performing the equi-join operation.

Typically, work performance is improved when the slave processes in the shared disk system have equal work to avoid workload skewing. Work skewing occurs when some of slave processes perform significantly more work than other slave processes. In the present example, since there are a total of 4 partition-pairs, 2 partition-pairs may be assigned to node 304, and 2 partition-pairs to node 310. Assume that nodes 304, and 310 each have 4 CPUs. Thus, if all available resources are used, the maximum DOP that is possible for the equi-join operation in the present example is 8 because each node is capable of spawning 4 slave processes to perform the equi-join operation. However, since each node has only 2 partition-pairs, then using conventional techniques the maximum DOP is 4 because each partition-pair is assigned to one slave process.

Techniques are provided herein for increasing the maximum DOP of a parallel operation above the number of partition-pairs by subdividing one or more of the partition-pairs. The process of subdividing one or more partition-pairs is referred to herein as second-phase partitioning because it involves further partitioning data that has already been partitioned. The partition-pairs that are subdivided are referred to herein as first-phase partition-pairs, and the partition-pairs that result from the subdivision process are referred to herein as second-phase partition-pairs.

For example, in order to achieve the maximum DOP of 8, each first-phase partition-pair may be further subdivided into as many subdivisions as are needed to utilize the CPUs that are available at each node. For example, node 304 has 4 CPUs and thus may spawn 4 slave processes. Each of the 2 first-phase partition-pairs on node 304 may be further subdivided into 2 second-phase partition-pairs using hash partitioning, resulting in 4 hash second-phase partitions on node 304.

In FIG. 3, node 304 has first-phase partition-pairs 306 and 308. The data in first-phase partition-pair 306 is subdivided into second-phase hash partitions 304e, and 304f. The

data in first-phase partition-pair 308 is subdivided into second-phase hash partitions 304g, and 304h. Hash partitioning of the first-phase partition-pairs 306 and 308 is performed by slave processes 304a, 304b, 304c, 304d that read data from first-phase partition-pairs 306 and 308 and distribute the data into the second-phase hash partitions 304e, 304f, 304g, 304h.

5   Each of the four second-phase hash partitions is then assigned to a slave process at node 304 for performing the equi-join operation.

Similarly, node 310 has first-phase partition-pairs 312 and 314. The data in first-phase partition-pair 312 is subdivided into second-phase hash partitions 310e, and 310f. The data in first-phase partition-pair 314 is subdivided into second-phase hash partitions 310g, and 310h. Hash partitioning of the first-phase partition-pairs 312 and 314 is performed by

10   slave processes 310a, 310b, 310c, 310d that read data from first-phase partition-pairs 312 and 314 and distribute the data into the second-phase hash partitions 310e, 310f, 310g, 310h. Each second-phase hash partition is then assigned to a slave process at node 310 for performing the equi-join operation.

15   The second-phase hash partitioning is performed locally at each node, resulting in a relatively low intra-nodal distribution cost. Thus, the second-phase partitioning results in no additional communication between the nodes, thus avoiding the relatively high inter-nodal distribution cost. Thus, the DOP used to perform a partition-wise operation is increased while minimizing the distribution cost of subdividing the data from the objects on which the

20   partition-wise operation is to be performed.

LOCAL DISTRIBUTION COST

The increase of the DOP corresponding to performing a partition-wise operation as described herein is achieved by substituting inter-nodal distribution costs with intra-nodal distribution costs. In order to justify the substitution of inter-nodal distribution cost with

25   intra-nodal distribution cost, according to certain embodiments, the number of slave processes should be greater than the number of static partitions in the objects on which the

partition-wise operation is to be performed. According to one embodiment of the invention, the number of slave processes should be greater than the number of static partitions by at least one order of magnitude. For example, if the number of static partitions of an object is 2^n, then the number of slave processes that are available to perform the partition-wise

5   operation should be at least 2^{n+1}.

LOCALITY OF DATA

The time it takes for a process on a particular node to access a particular set of data depends on the location of the data with respect to the node. In general, the closer the data is to the processors in a node, the less time and system overhead it will take for the slave

10   processes running on the processors to access the data. In certain embodiments of the invention, the first-phase partition-pairs of a partition-wise operation are initially distributed to the nodes of a database system according to the node affinity with respect to the first-phase partition-pair. A node is said to possess affinity for a disk if a node can access the disk directly. Thus, a node has affinity to a particular first-phase partition-pair if the first-phase

15   partition-pair is located at the disk at which the node can access directly. After the initial distribution of first-phase partition-pairs, in the next round of distribution of the remaining first-phase partition-pairs, first-phase partition-pairs are distributed to nodes that have available slave processes to operate on the first-phase partition-pairs for the partition-wise operation.

20   For example, assume that parallel execution of an equi-join operation is to be performed on Tables D and E. Assume that Table D has 6 static partitions that are identical to the 6 static partitions of Table E. Assume that the static partitions of Tables D and E are based on the join key of the equi-join operation. Thus, there are 6 first-phase partition-pairs to be assigned to slave processes for performing the equi-join operation. FIG. 4 is a block

25   diagram that illustrates a shared-nothing database system. System 400 comprises nodes 404 and 410. System 400 is a shared-nothing database system because node 404 has its own disk

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402 that may not be directly accessed by node 410. Likewise, node 410 has its own disk 430 that may not be directly accessed by node 404. Nodes 404 and 410 communicate through interconnect 420.

Assume that node 404 has 2 available slave processes and node 410 has 4 available

5   slave processes. Further assume that first-phase partition-pairs 406, 408, 412, and 414 are stored at disk 402 and first-phase partition-pairs 416 and 418 are stored at disk 430. During the initial distribution of first-phase partition-pairs, first-phase partition-pairs 406, 408 are assigned to node 404 and first-phase partitions-pairs 416, 418 are assigned to node 410 for reasons of node affinity. In the next round of distribution, the remaining first-phase partition-

10   pairs 412, 414 are distributed to node 410 because node 410 has available slave processes to operate on the first-phase partition-pairs 412, 414 for the equi-join operation.

BROADCAST

Assume that a join operation is to be performed between source Table S and target Table T. Typically, in the context of a normal broadcast distribution method, the source

15   Table S is broadcast to all slave processes that are performing the join operation. Assume that Target Table T is statically partitioned. A slave process may then be assigned to each partition. In one embodiment of the invention, the join operation is performed by sending each tuple from source Table S only to the group of slave processes that is working on the static partition to which the tuple is mapped rather than broadcasting the entire Source Table

20   S to all the slaves. Thus, the cost of communication is reduced because all tuples are not broadcasted to all slave processes. Additional cost savings are realized due to the reduced amount data that each slave process has to process. Therefore this distribution method is not only useful in a multimode architecture but also on a single node architecture.

HARDWARE OVERVIEW

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FIG. 5 is a block diagram that illustrates a computer system 500 upon which an embodiment of the invention may be implemented. Computer system 500 includes a bus 502

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or other communication mechanism for communicating information, and a processor 504 coupled with bus 502 for processing information. Computer system 500 also includes a main memory 506, such as a random access memory (RAM) or other dynamic storage device, coupled to bus 502 for storing information and instructions to be executed by processor 504.

5   Main memory 506 also may be used for storing temporary variables or other intermediate information during execution of instructions to be executed by processor 504. Computer system 500 further includes a read only memory (ROM) 508 or other static storage device coupled to bus 502 for storing static information and instructions for processor 504. A storage device 510, such as a magnetic disk or optical disk, is provided and coupled to bus

10   502 for storing information and instructions.

Computer system 500 may be coupled via bus 502 to a display 512, such as a cathode ray tube (CRT), for displaying information to a computer user. An input device 514, including alphanumeric and other keys, is coupled to bus 502 for communicating information and command selections to processor 504. Another type of user input device is cursor

15   control 516, such as a mouse, a trackball, or cursor direction keys for communicating direction information and command selections to processor 504 and for controlling cursor movement on display 512. This input device typically has two degrees of freedom in two axes, a first axis (e.g., x) and a second axis (e.g., y), that allows the device to specify positions in a plane.

20   The invention is related to the use of computer system 500 for implementing the techniques described herein. According to one embodiment of the invention, those techniques are implemented by computer system 500 in response to processor 504 executing one or more sequences of one or more instructions contained in main memory 506. Such instructions may be read into main memory 506 from another computer-readable medium,

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such as storage device 510. Execution of the sequences of instructions contained in main memory 506 causes processor 504 to perform the process steps described herein. In alternative embodiments, hard-wired circuitry may be used in place of or in combination with software instructions to implement the invention. Thus, embodiments of the invention are not limited to any specific combination of hardware circuitry and software.

The term "computer-readable medium" as used herein refers to any medium that participates in providing instructions to processor 504 for execution. Such a medium may take many forms, including but not limited to, non-volatile media, volatile media, and transmission media. Non-volatile media includes, for example, optical or magnetic disks, such as storage device 510. Volatile media includes dynamic memory, such as main memory 506. Transmission media includes coaxial cables, copper wire and fiber optics, including the wires that comprise bus 502. Transmission media can also take the form of acoustic or light waves, such as those generated during radio-wave and infra-red data communications.

Common forms of computer-readable media include, for example, a floppy disk, a flexible disk, hard disk, magnetic tape, or any other magnetic medium, a CD-ROM, any other optical medium, punchcards, papertape, any other physical medium with patterns of holes, a RAM, a PROM, and EPROM, a FLASH-EPROM, any other memory chip or cartridge, a carrier wave as described hereinafter, or any other medium from which a computer can read.

Various forms of computer readable media may be involved in carrying one or more sequences of one or more instructions to processor 504 for execution. For example, the instructions may initially be carried on a magnetic disk of a remote computer. The remote computer can load the instructions into its dynamic memory and send the instructions over a telephone line using a modem. A modem local to computer system 500 can receive the data on the telephone line and use an infra-red transmitter to convert the data to an infra-red

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signal. An infra-red detector can receive the data carried in the infra-red signal and appropriate circuitry can place the data on bus 502. Bus 502 carries the data to main memory 506, from which processor 504 retrieves and executes the instructions. The instructions received by main memory 506 may optionally be stored on storage device 510 either before

5 or after execution by processor 504.

Computer system 500 also includes a communication interface 518 coupled to bus 502. Communication interface 518 provides a two-way data communication coupling to a network link 520 that is connected to a local network 522. For example, communication interface 518 may be an integrated services digital network (ISDN) card or a modem to

10 provide a data communication connection to a corresponding type of telephone line. As another example, communication interface 518 may be a local area network (LAN) card to provide a data communication connection to a compatible LAN. Wireless links may also be implemented. In any such implementation, communication interface 518 sends and receives electrical, electromagnetic or optical signals that carry digital data streams representing

15 various types of information.

Network link 520 typically provides data communication through one or more networks to other data devices. For example, network link 520 may provide a connection through local network 522 to a host computer 524 or to data equipment operated by an Internet Service Provider (ISP) 526. ISP 526 in turn provides data communication services

20 through the world wide packet data communication network now commonly referred to as the "Internet" 528. Local network 522 and Internet 528 both use electrical, electromagnetic or optical signals that carry digital data streams. The signals through the various networks and the signals on network link 520 and through communication interface 518, which carry

the digital data to and from computer system 500, are exemplary forms of carrier waves transporting the information.

Computer system 500 can send messages and receive data, including program code, through the network(s), network link 520 and communication interface 518. In the Internet example, a server 530 might transmit a requested code for an application program through Internet 528, ISP 526, local network 522 and communication interface 518. In accordance with the invention, one such downloaded application implements the techniques described herein.

The received code may be executed by processor 504 as it is received, and/or stored in storage device 510, or other non-volatile storage for later execution. In this manner, computer system 500 may obtain application code in the form of a carrier wave.

In the foregoing specification, the invention has been described with reference to specific embodiments thereof. It will, however, be evident that various modifications and changes may be made thereto without departing from the broader spirit and scope of the invention. The specification and drawings are, accordingly, to be regarded in an illustrative rather than a restrictive sense.
